



CHANGBAI LI | FRONT END DEVELOPER

To devote myself in building immersive and meaningful experiences and pushing the boundaries in the Creative Industry.

www.changbai.li

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585.754.7580

EXPERIENCES

May - Dec 2013

WORKINMAN INTERACTIVE

Intern Developer

Lead developer for rich media promotional websites and added new HTML5 components such as video and audio into the company's multi-platform game engine.

Aug 2014 - Current

FREE & OPEN SOURCE SOFTWARE @ MAGIC

Web Developer

Built upon Timeline.js to develop the front end for Jewish Play Project, a research project that explores the role of Jewish individuals in the play industry. Developed and deployed the front end of a World of Warcraft plugin that simulates diabetes for the in-game character to raise awareness.

2014 - Current

RIT SCHOOL OF INTERACTIVE GAMES & MEDIA

Student Ambassador

Represented RIT to prospective students and family. Attended GDC2015 to bring industry connections and contacts back to the school. Lead IGM community service events and production of social media contents.

EDUCATION

Graduate 2015

ROCHESTER INSTITUTE OF TECHNOLOGY

BS New Media Interactive Development
Game Design & Development Minor

EXTRACURRICULAR

2014 - Current

NEW MEDIA CLUB

Mentor

Helped other New Media students with programming problems and concepts.

2013 - 2015

SUNSHINE HOMEBOY

Lead Guitarist

Organized a multilingual rock band. We recorded covers of Japanese and Chinese indie rock musics, hosted weekly jam sessions, and wrote our own music. For the last two years we were the opening act of the local Chinese student organization's New Year Gala.

SKILLS

LANGUAGES

Javascript
Hax
HTML/CSS
C++
GLSL
Processing
Python
Swift

PLATFORMS & FRAMEWORKS

Backbone.js
AngularJS
Phaser
Unity3D
Leap Motion
Oculus Rift

TOOLS & LIBRARIES

Git
Heroku
TravisCI
Gulp
Browserify
SASS
Node.js
Underscore.js
Three.js
Pixi.js
WebAudio
WebGL

INTERESTS

Game Design, Pixel Art, Cinema4D, Music Improvisation